

CURRICULUM VITAE

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SUMMARY

Interdisciplinary researcher, Human-Computer Interaction (HCI). Focus on design innovation and evaluation in interaction design (IxD), User-Experience Design (UxD) and computer supported co-operative work (CSCW). Extensive experience **managing research** projects, investigating and designing mobile, ubiquitous, distributed and collaborative technologies from a user-centred perspective; led research projects valued at over **£600K** as Principal Investigator. **Director** of 12 faculty member University Research Centre (2011-14). Experienced **educator** in Digital Media Design, teaching across a range of topics and ability levels over 19 years, and departmental Senior Tutor (2014-). Research **community building**, including ACM CHI committee work as Technical Programme Chair (2018), Subcommittee Chair (2010, 2015-16), and Associate Chair (2007, 2009, 2012-14). Senior committee member, MobileHCI 2012. ACM Senior member. EPSRC College Member (2014-).

Research interests: design and use of social and collaborative media, financial services and blockchain, video and digital media, shared displays, internet of things, domestic, and mobile technology to support creativity, playfulness, innovation and collaboration. Examining the relationships between people, culture, context, activities and digital technology.

EMPLOYMENT

- Oct 2013 – **Reader**, *Brunel University*. Senior Tutor, Department of Computer Science. Departmental Research Leader, HCI. Senior Tutor. Leading modules and teaching at L2, L3 and PGT. Director (2011-14), University Research Centre ('People and Interactivity').
- Aug 2003 – Sept 2013. **Senior Lecturer**, *Brunel University*, Dept. of Information Systems and Computing (DISC). Module leader, undergraduate courses (L2, L3).
- 2011-2012 **Guest Professor**, Department of Computing and System Sciences (DSV), *Stockholm University*, Sweden (P/T, 0.2 Full Professorship with stipend).
- 2010-2012 **Visiting Professor**, Mobile Life Centre, *Stockholm University*, Sweden (0.2 stipendiary, 2010-2011); **Visiting Research Fellow**, Department of Computer Science, *Bristol University*, UK (non-stipendiary, 2010-present).
- Sept 1998 – July 2003. **Lecturer**, *Brunel University*, Information Systems and Computing.
- March-Dec 1998. **Visiting Researcher**, *Stanford University* (seconded, 3 months), examining collaborative technology (CIFE), and cognitive theory (CSLI).
- April 1997 - Aug 1998. **Research Fellow** at *Brunel University* (Postdoc).
- 1994 - 97 **Part Time Lecturer** at *Brunel University*. Supervised students on industrial placements, led workshops and seminars. Supervision of a junior researcher.
- 1993 - 94 **Researcher** at *Goldsmiths College, University of London* (5 months, P/T). General research duties (Department of Psychology, with Prof. R. Campbell).
- 1993 **Intern**, *Hewlett-Packard Bristol Laboratories* (5 months, with Prof. D. Frohlich).
- 1992 **Research Assistant**, *University of Wales, College of Cardiff* (1 month, Department of Psychology, with Prof. S. Payne), funded by British Telecom.
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EDUCATION

PhD (1997) Computer Science (HCI), Brunel University London

MSc in Cognitive Science (1993) University of Wales, College of Cardiff

BA (Hons.) Psychology - 2:1 (1992) University of Wales, College of Cardiff

GRANT FUNDING

Awards as Principal Investigator

- '3rd Party Dematerialisation and Rematerialisation of Capital: designing and innovating credible digital intermediaries in the personal financial marketplace'. **EPSRC/Digital Economy** (FEC: £322,427 + £35K industrial support, 2013-2015).
- 'Family Car Media – Concept Demonstrator and Market Assessment'. **EPSRC Impact Acceleration Account** (IAA) – Readiness (£12,000, 2014).
- 'Automedia: family life, interaction and media use in the car'. **EPSRC Dorothy Hodgkin Postgraduate Award / Microsoft Research** (£45K + £45K, 2011-2015).
- URC seminar series: Studying Users and Designing Interactions with New Media (£2,500). Brunel **internal** competitive 'pump-primer' funding, 2011-2012.
- 'Proximity-sensitive communication'. **EPSRC** Vacation Bursary (£2,500), Summer 2009.
- 'On_message@home'. **Microsoft Research** "Create, play and learn" competitive grant award (£57,450+VAT), investigating user behaviour and developing interaction designs for domestic displays (2005-2006).
- 'Senior visiting fellowship in communication'. **Royal Academy of Engineering** and the **Vodafone Foundation** (competitive grant, £7,800), Dr Oscar Juhlin (2005).
- 'Designing for mobile and distributed work: Technology use in Remote Settings'. **EPSRC** grant (£63,000) with Symbian Ltd. to design and develop mobile computing and communications technologies (2001-2004). *Rated as 'Tending to Outstanding' in review.*
- 'Appliance design'. Research award of £12,100 funded by the **Appliance Studio**, Bristol to investigate the role of space in collaboration (2001).
- 'Distributed cognition and organisational memory'. **BRIEF award** (£10,000) pump-primer funding into innovative and promising areas of research (1999-2000).

Co-Investigator/ Collaborations

- Co-investigator: 'Smart Money: precision data management for distributed ledger enabled central bank issued digital currencies', **EPSRC/Digital Economy** EP/P032001/1 (FEC: £757,585 + £20K industrial support from *Bank of England, Office of National Statistics* and *GCHQ*, 2017-19).
 - Co-investigator: 'dotWorlds', contract funded by **Angle Technology** and the **London Development Agency** (£27,000+VAT). Developing and evaluating a synchronous web-based collaboration application. PI: Dr Simon Kent (2007-2008).
 - 'Senior visiting fellowship in communication', **Royal Academy of Engineering and the Vodafone Foundation** (competitive grant, £7,500), Dr Mizuko Ito (2003-2004).
 - Co-investigator, 'Millennium Homes: A technology supported domestic environment for frail and elderly people'. **DTI Foresight/ EPSRC** (£521,000, supplemented by industrial finance). £126,870 directly managed by Mark Perry. PI: Prof. H. Wolff (2000-2002).
 - Co-investigator, £60,000 **EPSRC** project: 'GROUPSIM: Developing strategies and infrastructure for collaborative simulation modelling'. PI: Dr. Simon Taylor (2000-2003).
 - 'From user interface to customer interface', £29,640, **NCR Financial Systems**. PI: Prof. Bob O'Keefe (1998-2000).
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RESEARCH STUDENTS

PhD Graduations:

- Roubert, F. (2018) Intensely distributed nanoscience: co-ordinating scientific work in a large multi-sited cross-disciplinary nanomedical project. Computer Science, Brunel University London (currently: Senior Lecturer, Westminster University, London)
- Cycil, C. (2015) Technology and the family car: situating media use in family life. DISC, Brunel. (currently: User Experience Researcher, Google Play Team, London)
- Zarabi, R. (2011) Storing, caring and sharing: examining organisational practices around material stuff in the home, DISC, Brunel (currently: Teaching Fellow, Brunel University).
- Swan, L. (2011) Home/work: implications for domestic technologies, DISC, Brunel University (last: Research Fellow, RCA, London).
- Shangar, C. (2009) Ubiquitous proximity-sensitive systems, DISC, Brunel University (last: project manager, Vodafone Group Plc).
- Kanis, M. (2009) Mobile technology and socio-affective computing. DISC, Brunel University (currently: Associate Professor, Amsterdam University of Applied Sciences).
- Brodie, J. (2004) Supporting communication on the move: user activities and implications for mobile technology design. DISC, Brunel University (currently: Senior Lecturer, Napier University).
- Spinelli, G. (2004) Distributed Cognition: Artefacts and computational space for collaborative problem solving. DISC, Brunel University (currently: Reader, Brunel University).
- Cole, J. (2002) Media Use and CSCW: A socio-organisational computational description of accounting activities. DISC, Brunel University (currently: SL, Kingston University).

Current PhD students:

- Stavros Tasoudis – automotive design interactions (to complete 2018)
- Najeeb Abdulhamid – crisis collaborations (to complete 2018)

I am also currently *second supervisor* to two other PhD students (with 14 successfully graduated) and have supervised around 40 MSc student projects on various topics.

RESEARCH MANAGEMENT

Line manager, **EPSRC Research Fellow** on Smart Money project (2018-). Academic supervisor, EU/ **Marie-Curie Global Fellow** (2015-17), hosted at Bristol University. Principal Investigator on the 3DaRoC EPSRC project, co-ordinating all project activities and leading a 5-person team from Brunel, Lancaster and Bristol Universities, with direct line management of one **Postdoctoral Research Fellow** (2013-15). Supervision of **EPSRC DHPA** researcher (2011-15) from India. Supervision of **Visiting Research Fellow** (2008-2009) from Finland. Supervision of a **Postdoctoral Research Fellow** on the 'on_Message@home' project (2005-2006), involving data collection and the development of prototype software. Supervision of two **Research Assistants** on the "Millennium Homes" project, funded by a DTI Foresight/EPSRC grant. Engaged in developing the software engineering and HCI/ergonomics aspects of the project (period: 28 months, 2000-02). Supervision of short-term research students working on a number of other industrially funded projects, a Nuffield Grant and an EPSRC Vacation Bursary.

TEACHING EXPERIENCE AND ACADEMIC TEAM MANAGEMENT

Module leader Usability Engineering (Level 2, ~250 students, since 2015). Previously, 'Interactive Systems (human-computer interaction)', 'ICT's in Society' (Level 2) and 'Social Media' (Level 3), as well as supporting many other modules in a partial role, including Research Methods modules at UG, PG and PGR levels. Teaching group sizes of between 20-300 students across all levels. Several modules have been long-running and extremely highly rated by students in end-of-year evaluations. Responsibilities include supervising other

members of the lecturing staff on modules, as well as supervising and monitoring postgraduate teaching assistants supporting the weekly practical workshops.

Dissertations Convenor Module leader (2005-07) of the L3 and PG Dissertation, which formed the core of all undergraduate and postgraduate courses (400+ students). Involved managing a team of 4 academic staff and a project administrator. Co-ordinating dissertation input towards 2006 BCS Accreditation visit. Member of the undergraduate dissertations team (2000-02 and 2010-2014).

Programme leader Developed and led approval of new Masters degree in Computer Science (2014-), including submission of HEFCE funding bid. Developed and led approval of successful undergraduate degree in Interactive Computing (human-computer interaction and interface design, 2005-06), including development and co-ordination of teaching and learning resources with module leaders. Co-developed and co-ordinated approval of a new MSc degree in Interactive Systems Design (2005-06) and Digital Service Design (2014-).

Other teaching responsibilities: PhD supervision, internal and external PhD examinations, chairing PhD vivas, personal tutoring for Masters and Undergraduate students, supervising undergraduate and MSc projects, interviewing undergraduate applicants and visiting industrial-placement students offsite. Attendance and presentation at examination boards and panel meetings, internal review of UG and PG modules.

External Courses: Development and running an undergraduate course component (*Human-Computer Interaction*) with the **University of London** external degree programme (1998-2016). External MBA student supervision, Teaching and managing remote MTech programme at Brunel's Norwegian partner Institution (**NITH**) on their *Extended Final Year Dissertation* (2005-07). **Henley Management College** (2000). Development and delivery of New Technology courses, to **FI Group** in 2000 (*WAP and Mobile Computing*) and **AXA Insurance** in 2001 (*Human-Computer Interaction*).

ACADEMIC ADMINISTRATIVE RESPONSIBILITIES

Academic Management: Department Management Board member (2014-), a 4-person senior academic team responsible for departmental planning, university liaison and problem solving. Department Promotions Panel (2015-), overseeing progression at all academic ranks. Departmental Academic Committee (2014-). Staff Appraisals (2003-2013), conducting annual appraisals at lecturer and senior lecturer levels. Student appeals panel (2018-).

Senior Tutor (2014-), Department of Computer Science. Responsible for pastoral care, academic welfare and student experience, overseeing academic tutor team, mitigating/extenuating circumstances and student representation.

Research group leader (2011-14) Director, People and Interactivity (pandi) University Research Centre, Brunel's HCI group, composed of 12 faculty members. Previously (2005-11), co-ordinator for pandi's Social Computing sub-group.

Level co-ordinator (2002-4) Ensuring consistency across undergraduate level 2 modules, and working with other year group co-ordinators to provide continuity of teaching and learning across the UG degree structure. Member of departmental teaching and learning board, member of staff-student liaison committee. Chair, working party on undergraduate level 2 restructuring. Committee member working on departmental submission to the QAA departmental engagement.

Digital Media Champion. Committee member of various university-wide and cross-disciplinary groups developing Brunel's digital research and teaching agenda (2013-2016).

University Library Services User Group. Chair (2003-08), committee member (1998-08). Representing departmental interests, co-ordinating activities with the library and reviewing book and journal subscriptions.

Ethics Committee Panel Member of Brunel University *ad hoc* Ethics Committee (2002-03); Member of School (SISCM) Ethics Committee (2007-09).

Final year degree show committee member (2000-2002) Annual event showcasing the department's final year projects to an external audience. Involved organising the final year degree show and arranging industrial sponsorship, which I initiated and led in its first year (position relinquished due to 2002 sabbatical).

PEER RECOGNITION

Community:

Conference chairs: Current | *Technical Programme Chair*, ACM Conference on Human Factors in Computing Systems, Montreal (2018). Responsible for recruiting and overseeing the activities of around 40 Programme Committee members and 250 Subcommittee and Associate Committee chairs. CHI is the premier international HCI conference with ~3,500 attendees, 4,000 submissions, 666 accepted full paper presentations across 180 sessions, and involving the co-ordination of 4000 peer reviewers and 7,000 reviews.

Previous | *Subcommittee Chair*, 'Understanding People: Theory, Concepts, Methods', ACM Conference on Human Factors in Computing Systems (2010, 2015, 2016). *Associate Chair*, ACM CHI (2007, 2009, 2010, 2012, 2013, 2014). *Co-chair*, Doctoral Consortium, BCS HCI, 2013. *Associate Chair*, Praxis + Poetics: Designing Pleasurable Products and Interfaces (2013). *Symposium Co-chair*, 'Fieldwork untethered: studying technology use in hybrid and undisciplined places' (2005), Tokyo, Japan.

Selected Recent Conference committees: *Programme committee*, AfriCHI, Kenya (2016, 2018). *Senior Programme Committee*. Int. Working Conference on Advanced Visual Interfaces (2014, 2016). *Best papers committee*, ACM CHI 2013. *Programme Committee*, BCS Conference on Human Computer Interaction (2010, 2013). *Senior Programme Committee*, MobileHCI 2012. *Programme Committee*, ACM SIGDOC 2012. *Programme Committee*, Automotive User Interfaces and Interactive Vehicular Applications (AutomotiveUI 2009, 2010, 2012). *Programme Committee*, Persuasion, Influence, Nudge & Coercion, (2010, 2011). *Programme Committee*, MobileHCI 2011. *Programme Committee*, Graphics Interface, Canada (GI 2008, 2010). *Programme committee*, European Conference on Computer Supported Co-operative Work (ECSCW 2007).

International event organisation: Symposium Organiser, '*Digital Change: Redesigning money and exchange for ordinary interactions in alternative financial systems*', Royal Society, London (2015). Organiser, '*Backseat/Frontseat*' workshop on travel and mobile technology, London (2005). Co-organiser, ACM CSCW Workshop on 'Public, community and situated displays: design, use and interaction around shared information displays', New Orleans (O'Hara, Churchill, Perry, Russell and Streitz, 2002). Co-organiser, ECSCW Workshop on 'Workplace studies: theoretical and practical issues', Lancaster (Rosenberg and Perry, 1997). Co-organiser, ACM CHI Workshop on '#CHIMoney: Financial Interactions, Digital Cash, Capital Exchange and Mobile Money' (with Kaye, Vertesi, Brown and Ferreira, 2014).

Project Advisor: SALTSA 'Mobile and Virtual Work' group (2004-2006), advising Swedish trade unions and the Arbeitslivingstitutet (Swedish National Institute for Working Life) on the implications of new mobile technologies on workplace change.

Policy Contributor: 'Foresight Future Identities. Changing identities in the UK: the next 10 years (2013) Final Project Report' (The Government Office for Science, London, UK). Contributor and reviewer on Parliamentary Briefing paper on 'Alternative Currencies' (UK Parliamentary Office of Science and Technology).

Funding/ Grant Reviewing

EPSRC College Member: elected to peer review college (2013); attending prioritisation panels. Previously, regular reviewer EPSRC research proposals (2000-13).

UK research councils and funding bodies: 20 years of reviewing grant applications and end-of-award reports for the ESRC (Economic and Social Research Council) referee/rapporteur, AHRC (Arts and Humanities Research Council) independent reviewer, and British Council. Chair (2018), EPSRC GetAMoveOn Network+ awards panel.

International Panel Membership: IKTPLUSS programme (Research Council of Norway, 2015). NordForsk (Nordic research advisory body, 2010, 2015), Future and Emerging Technologies (FET) programme (EU, 2014). VERDIKT strategic research programme (Research Council of Norway, 2006-2011).

International reviewing: Reviewer, Research Council of Norway (2014), Reviewer, Natural Sciences and Engineering Research Council of Canada (2012). Reviewer, Marsden Fund, Royal Society of New Zealand (2011). Reviewer, 'Thalis' Research Program, Greek Ministry of Education (2011, 2012). Reviewer, Netherlands Organisation for Health Research and Development (2009). Reviewer, EU FET programme (2009).

Academic Reviewing

Selected journals: *ACM Transactions on Human-Computer Interaction (ToCHI)*, *International Journal of Human Computer Studies (IJHCS)*, *Communications of the ACM (CACM)*, *International Journal of Human Computer Interaction (IJHCI)*, *Interacting with Computers (BCS IwC)*, *IEEE Transactions on Professional Communication*, *IEEE Internet Computing*, *Personal and Ubiquitous Computing*, *European Journal of Information Systems*, *J. Computer Supported Co-operative Work*.

Selected conferences: *ACM CHI* (multiple 'special recognition' awards), *ACM CSCW*, *HICCS*, *ICEC*, *Cognitive Science Society*, *BCS HCI*, *Pervasive*, *UbiComp*, *AfriCHI*.

Book reviewing: *MIT Press*, *Pearson Education*, *Wiley*, *Thomson Learning*.

Academic Assessments (Educational)

External examiner (UG): 'Computing and Multimedia Technology' at Middlesex University, School of Computing Science (2003-07); 'Computing and Information Systems', 'Creative Computing', and 'Digital Arts Computing', Goldsmiths College (2015-18).

External examiner (PG): Masters by Research, School of History and Philosophy of Science at University of New South Wales, Australia (2007). MSc E-Business and Innovation, Lancaster University (2011-2014). MSc Human-Computer Interaction with Ergonomics, UCL (2015-). MSc Human-Computer Interaction, City University (2018-).

External examiner (PhD): Thesis 'opponent', IT University, Stockholm, Sweden (2005) and University of Tampere, Finland (2017), Lancaster University (2006), London School of Economics (2008), Surrey University (2012), Glasgow University (2013), Oxford University (2014), De Montford University (2015), Middlesex University (2015), QMUL (2009 and 2016).

AFFILIATIONS AND ORGANISATIONAL LINKS

Visiting Research Fellow (2010-13, 2015-), Department of Computer Science, Bristol University. **Senior Visiting Researcher** (2008-2016), Mobility Studio, DSV, Stockholm University (previously, Interactive Institute). **Member**, international 'Mobile and Virtual Work' research group, funded by SALTSA, Sweden (2004-2006). **Associate**, Appliance Studio (2003-2009). **Visiting Researcher**, Appliance Studio, Bristol (2002). **Associate Researcher**, Personal Information Management Centre at UWE, Bristol (1995-1998). **Visiting Scholar**, Centre for the Study of Language and Information, Stanford University, California, USA (1998).

SELECTED RESEARCH PUBLICATIONS

Papers with substantial (30+) citations are noted; citation counts are taken from [Google Scholar](#).

(Current citation metrics: h-index=26; i10-index=52; citations= 3,390, from Google Scholar)

Journal articles

Tasoudis, S. & **Perry, M.** (2018) Participatory prototyping to inform the development of a remote UX. *Multimodal Technologies and Interaction*, 2, 74. [doi:10.3390/mti2040074](https://doi.org/10.3390/mti2040074).

Perry, M. & Ferreira, J. (2018) Moneywork: Practices of Use and Social Interaction around Digital and Analog Money. *ACM Transactions on Computer-Human Interaction*, 24(6), Article 41, 32 pages. DOI: doi.org/10.1145/3162082.

Perry, M. (2017) Designing interactions with digital money. *ACM Interactions*, 24 (6), 34-37. DOI: doi.org/10.1145/3143424

Jamil, I., Montero, C.S., **Perry, M.**, O'Hara, K., Karnik, A., Pihlainen, K., Marshall, M. T., Jha, S., Gupta, S. & Subramanian, S. (2017) Collaborating around Digital Tabletops: Children's Physical Strategies from India, the UK and Finland. *ACM Transactions on Computer-Human Interaction*, 24 (3) Article 23. DOI: doi.org/10.1145/3058551.

Kuljis, J., Money, A.G., **Perry, M.**, Barnett, J., & Young, T. (2017) Technology assisted self-testing and management of oral anticoagulation therapy: A qualitative patient-focused study. *Scandinavian Journal of Caring Sciences*, 31(3), 603-617.

Jacques, J.T., **Perry, M.**, & Kristensson, P.O. (2015) Differentiation of online text-based advertising and the effect on users' click behavior. *Computers in Human Behavior*, 50, September 2015, p.535–543 ([doi:10.1016/j.chb.2015.04.031](https://doi.org/10.1016/j.chb.2015.04.031)).

Cycil, C., **Perry, M.**, & Laurier, E. (2014) Designing for frustration and disputes in the family car. *International Journal of Mobile HCI*, 6 (2), 47-61.

Perry, M., Normark, D. & Juhlin, O. (2010) Laying waste: object ownership, accountability, shared responsibility and social control. *Space and Culture*, 10 (13), 75-94.

Perry, M. (2010) Socially distributed cognition in loosely coupled systems. *AI and Society*, 25, 387-400.

Kanis, M., Brinkman, W-P. & **Perry, M.** (2009) Designing for positive disclosure: What do you like today? *International Journal of Industrial Ergonomics*, 39 (3), 564-572.

Laurier, E., Lorimer, H., Brown, B., Jones, O., Juhlin, O., Noble, A., **Perry, M.**, Pica, D., Sormani, P., Strelbel, I., Swan, L., Taylor, A.S., Watts, L. & Weilenmann, A. (2008) Driving and 'passenger-ing': notes on the ordinary organization of car travel. *Mobilities*, 3 (1), 1-23. 275 citations

Perry, M. & Rachovides, D. (2007) Entertaining situated messaging at home. *CSCW: the Journal of Collaborative Computing*, 16 (1-2), 99-128.

Taylor, A.S., Harper, R., Swan, L., Izadi, S. Sellen, A. & **Perry, M.** (2007) Homes that make us smart. *Personal and Ubiquitous Computing*, 11 (5), 383-393. 169 citations

Spinelli, G., **Perry, M.**, & O'Hara, K. (2005) Understanding complex cognitive systems: the role of space in the organisation of collaborative work. *Cognition, Technology and Work*, 7, 111-118.

Perry, M., Dowdall, A., Lines, L., & Hone, K. (2004) Multimodal and ubiquitous computing systems: supporting contextual interaction for older users in the home. *IEEE Transactions on Information Technology in Biomedicine (Special issue on Pervasive Healthcare)*, 8 (3), 258-270. 112 citations

Condon, C., **Perry, M.** & O'Keefe, R.M. (2004) Denotation and connotation in the human-computer interface: The 'Save as...' command. *Behaviour and Information Technology*, 23 (1), 21-31.

Perry, M. (2003) (IS)⁴: Is Information Systems Interesting in Itself? *European Journal of Information Systems*, 12 (3), 231-234.

Perry, M., O'Hara, K., Sellen, A. Harper, R. & Brown, B.A.T. (2001) Dealing with mobility: understanding access anytime, anywhere. *ACM Transactions on Computer-Human Interaction*, 8 (4), 323-347.

668 citations

Brodie, J. & **Perry, M.** (2001) Designing for "blue-collar" work. Mobility, collaboration and information use. *ACM Siggroup Bulletin*, 22 (3), p. 21-27.

56 citations

O'Keefe, R.M., Cole, M., Chau, P.Y.K., Massey, A., Montoya-Weiss, M. & **Perry, M.** (2000) From the user interface to the consumer interface: results from a global experiment. *International Journal of Human-Computer Studies*, 53, 611-628.

83 citations

Brown, B. & **Perry, M.** (2000) Why don't telephones have off-switches? Understanding the use of everyday technologies. *Interacting with Computers*, 12 (6), 623-634.

44 citations

Rajani, R. and **Perry, M.** (1999) The reality of medical work - the case for a new perspective on telemedicine. *Virtual Reality*, 4, 243-249.

Perry, M. Fruchter, R. and Rosenberg, D. (1999) Co-ordinating distributed knowledge: an investigation into the use of an organisational memory. *Cognition, Technology and Work*, 1 (3), 142-152.

Pouloudi, N., **Perry, M.** and Saini, R. (1999) Organisational appropriation of technology: a case study. *Cognition, Technology and Work*, 1 (3), 169-178.

Perry, M. and Sanderson, D. (1998) Co-ordinating joint design work: the role of communication and artefacts. *Design Studies*, 19 (3) 273-288.

217 citations

Peer reviewed conference papers

Abdulhamid, N.G., **Perry, M.** and Kashefi, A. (2018) Process Workflow in Crowdsourced Digital Disaster Responses. Proc. 10th Int. Conf. on Social Informatics (SocInfo 2018), St.Petersburg, Russia, September 25-28, 2018. LNCS 11185, 3-22.

Ferreira, J., **Perry, M.** and Subramanian, S. (2015) Spending Time with Money: from shared values to social connectivity. Proc. ACM CSCW'15, March 14-18, 2015, Vancouver, British Columbia, Canada. ACM Press, New York, NY, USA, p.1222-1234.

Ferreira, J. and **Perry, M.** (2015) Building an Alternative Social Currency: Dematerialising and rematerialising digital money across media. Proc. HCI Korea'15, Dec 10-12, Seoul, South Korea. Lee (Ed.), Hanbit Media, Inc. (download: [ACM digital library](#)), 122-131.

Cycil, C., **Perry, M.J.**, and Eardley, R. (2014) The HomeCar organiser: designing for blurring home-car boundaries. In Adjunct Proc. ACM UbiComp. ACM Press, NY, USA, 955-962.

Roubert, F. and **Perry, M.** (2013) Putting the lab in the lab book: supporting coordination in large, multi-site research. In Proc. 27th International BCS Human Computer Interaction Conference (BCS-HCI '13), Love, Hone, and McEwan (Eds.), Article 12, 10 pages.

Cycil, C., **Perry, M.**, Laurier, E. and Taylor, A. (2013) 'Eyes Free' In-Car Assistance: Parent and child passenger collaboration during phone calls. In Proc. 15th international conference on Human-computer interaction with mobile devices and services (MobileHCI '13). ACM, New York, NY, USA, 332-341.

Jamil, I., **Perry, M.**, O'Hara, K., Karnik, A., Marshall, M. T., Jha, S., Gupta, S. and Subramanian, S. (2013) Dynamic Spatial Positioning: Physical collaboration around interactive table by children in India. In Proc. Interact 2013-IFIP TC13 Int. Conf. on

HCI, Cape Town, South Africa, Sept 2-6, 2013. Berlin: Springer. p. 141-158.

Jamil, I., **Perry, M.**, O'Hara, K., Karnik, A., Marshall, M.T., Jha, S., Gupta, S. and Subramanian, S. (2012) Group Interaction on Interactive Multi-touch Tables by Children in India. IDC'12, IFIP TC13, 11th International Conference on Interaction Design and Children (June 12-15, 2012) Bremen, Germany.

Engström, A., **Perry, M.** and Juhlin, O. (2012). Amateur vision and recreational orientation: creating live video together. Proceedings of *ACM CSCW 2012* (Feb 11-15, 2012), Seattle, WA, USA. **Winner: Best Paper Award** (in top 1% of 415 conference submissions). 31 citations

Jamil, I., O'Hara, K., **Perry, M.**, Karnik, A. and Subramanian, S. (2011) The effects of interaction techniques on talk patterns in collaborative peer learning around interactive tables. Proceedings of *ACM CHI 2011*, Vancouver, Canada, 3043-3052. 30 citations

Perry, M., Beckett, S., O'Hara, K. & Subramanian, S. (2011) WaveWindow: public, performative gestural interaction. *ACM International Conference on Interactive Tabletops and Surfaces 2010*, Saarbrücken, Germany.

Engström, A., Juhlin, O., **Perry, M.** and Broth, M. (2010). Temporal hybridity: Mixing live video footage with instant replay in real time. Proceedings of *ACM CHI 2010*, Atlanta, GA., USA, 1495-1504.

Perry, M., Juhlin, O., Esbjörnsson, M. and Engström, A. (2009). Lean collaboration through video gestures: co-ordinating the production of live televised sport. Proceedings of *ACM CHI 2009*, Boston, Mass., USA, April 04-09, 2279-2288. **Nomination for best paper award** (top 5% of 1130 submissions). 31 citations

Salovaara, A., Zarabi, R., and **Perry, M.** (2008) The fine art of surfacing. Proceedings of *SIMTech'08*, Nov 21-22, Cambridge, UK.

Engström, A., Esbjörnsson, M., Juhlin, O. and **Perry, M.** (2008) Producing Collaborative Video: Developing an Interactive User Experience for Mobile TV. Proceedings of *UXTV 2008: First International Conference on Designing Interactive User Experiences for TV and Video*, Oct 22-24, Mountain View, CA, USA.

Kanis, M., **Perry, M.** and Brinkman, W-P. (2008) Minimal connectedness: exploring the effects of positive messaging using mobile technology. Proceedings of *ACM CHI 2008 (Extended Abstracts/ AltCHI)*, Florence, Italy, April 5-10, 2513-2522.

Rachovides, D. and **Perry, M.** (2006) HCI Research in the home: lessons for empirical research and technology development within the home. Proceedings *20th BCS HCI 2006*, QMW, London, September 11-15 2006, vol. 2, 30-33.

Swan, L., Izadi, S., Taylor, A.S., Sellen, A., Harper R. and **Perry, M.** (2006) Rethinking the "Smart" Home. *1st International Symposium on Intelligent Environments*, Homerton College, Cambridge, UK.

Perry, M. and Shangar, C. (2005) Marked Spaces: interaction design and sensor integration for ubiquitous location-based messaging and communication. *3rd Ubi-Net Workshop: Designing, evaluating and using ubiquitous computing systems*, February 9-11 2005, Bath, UK.

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Books

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Mandryk, R. Hancock, **Perry, M.** and Cox, A. (Eds.) (2018) Proceedings of the 2018 CHI Conference on Human Factors in Computing Systems. ACM, New York, NY, USA. (8198 page volume)

Mandryk, R. Hancock, **Perry, M.** and Cox, A. (Eds.) (2018) Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems. ACM, New York, NY, USA. (3190 page volume)

Ghinea, G., Klecun, E. **Perry, M.** and Taylor, S. (2006) *Information and communication technologies: principles and perspectives*. London, UK: University of London Press. Includes chapter by Perry, M.: 'Human-computer interaction', p.9-76.

O'Hara, K., **Perry, M.**, Churchill, E. and Russell, D. (Eds.) (2003) *Public and situated displays: social and interactional aspects of shared display technologies* (edited collection), Dordrecht, the Netherlands: Kluwer International CSCW series.

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Avgerou, C., Taylor, S. **Perry, M.** and Klecun-Dabrowska, E. (1999, 2003) *Elements of information and communication technologies*. London, UK: University of London Press. Includes chapter by Perry, M.: 'Human-computer interaction', p.157-190 (2nd edition).

Book chapters

Perry, M. (2013, 2017) Socially distributed cognition in loosely coupled systems. In Cowley & Vallée-Tourangeau (Eds) *Cognition Beyond the Brain: computation, interactivity and human artifice*, p.147-170. Berlin: Springer.

Perry, M., Juhlin, O. and Engström, A. (2014) Dealing with time, just in time: sense-making and clip allocation in multi-person, multi-stream, live replay TV production. In Broth, Laurier and Mondada (Eds.) *Studies of Video Practices: video at work*, p. 262-286. NY: Routledge.

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Perry, M. (2009) Ethnographic and documentary field methods. In Love, S. (Ed.) *Handbook of mobile technology research methods*. New York: Nova.

Perry, M. and Brodie, J. (2005) Virtually connected, practically mobile. In Andriesson, E. and Vartiainen, M. (Eds.) *Mobile Virtual Work: a new paradigm*, p. 97-127, Berlin: Springer.

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O'Hara, K., Brown, B. and **Perry, M.** (2003) Mobile work, technology and place. *Communications in the 21st Century – Mobile Democracy: Essays on society, self and politics*, Kristóf Nyiri (Ed.), p. 65-72. Vienna: Passagen Verlag.

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O'Hara, K., **Perry, M.** and Lewis, S. (2003) Situated web signs and the ordering of social action: Social co-ordination around a public room reservation display appliance. In O'Hara, K. **Perry, M.**, Churchill, E. and Russell, D. (Eds.) *Public and situated displays: social and interactional aspects of shared display technologies*, p. 105-140, Kluwer.

Perry, M. (2003) Distributed Cognition. In Carroll, J.M. (Ed.) *HCI Models, Theories, and Frameworks: Toward an Interdisciplinary Science*. p.193-223. San Francisco: Morgan Kaufmann Publishers.

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O'Hara, K., **Perry, M.**, Sellen, A.J. and Brown, B. A. T. (2001) Exploring the relationship between mobile phone and document use during business travel. In Brown, B., Green, N., Harper, R. (Eds) *Wireless World: social and interactional implications of wireless technology*. p.180-194. Springer Verlag.

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Other publications

- Christian Greiffenhagen, Stuart Reeves, and **Mark Perry** (2016) Distributed Instruction: Locating and Correcting Trouble in a Mixed Reality Game. 10th Anniversary Loughborough Conversation Analysis Day.
- Perry, M.** and Ivanin, L. (2016) Mobile Financial Interactions. *MobileHCI '16 Adjunct*, September 06-09, 2016, Florence, Italy. ACM 978-1-4503-4413-5/16/09.
- Ivonin L, **Perry M**, Subramanian S (2016) The art of spending and recommendations in personal finance. In Proc. 2nd International Workshop on Personalization & Recommender Systems in Financial Services (FINREC 2016), Bari, Italy, June 16, 2016 (Eds. Semeraro, Musto & Bauer). CEUR Workshop Proceedings, 1606: 24-28.
- Reeves, S., Greiffenhagen, C. and **Perry, M.** (2015) Screens in the control room. In *Proc. International Institute for Ethnomethodology and Conversation Analysis (IEMCA) Conference*, 4-7 August, Kolding, Denmark.
- Pantidi, N. Ferreira, J., Balestrini, M., **Perry, M.**, Marshall, P. & McCarthy, J. (2015) Connected Sustainability: connecting sustainability-driven, grass-roots communities through technology. In *Proc. 7th Int. Conference on Communities and Technologies (C&T '15)*, Limerick, Eire. ACM Press, New York, NY, USA, 161-163.
- McKnight, J.C., Ferreira, J., Fish, A. and **Perry, M.** (2015) Digital financial innovation: design rhetorics, spatiality, and the challenge of creating community. Workshop on Collaboration and Social Computing in Emerging Financial Services, ACM CSCW 2015, Vancouver, BC, Canada.
- Kaye, J., Vertesi, J., Ferreira, J., Brown, B. and **Perry, M.** (2014) #CHImoney: financial interactions, digital cash, capital exchange and mobile money. In *CHI '14 Extended Abstracts on Human Factors in Computing Systems (CHI EA '14)*. ACM, New York, NY, USA, 111-114. DOI=<http://dx.doi.org/10.1145/2559206.2559221>
- Cycil, C., **Perry, M.** & Laurier, E (2013) Mobilities in Urban India-Reflecting on Family Travel Practices. In *Mobility Futures*, Lancaster, September 2013 (abstract only).
- Cycil, C., **Perry, M.**, Laurier, E. and Taylor, A. (2013). The Everyday Driving Life of Mothers. Motherhood and HCI Workshop, ACM CHI, Paris, France.
- Cycil, C., **Perry, M.** and Laurier, E. (2013) Turn that Racket off: Designing for disputes and frustration in the Family Car. MobileHCI 2013 Workshop on Entertainment Technology in Transportation against Frustration, Aggression and Irrationality.
- Cycil, C. & **Perry, M.** (2012) Car journeys: space, interaction and behaviour. Discourse, Communication, Conversation Conference, Loughborough, March 21-23.
- Cycil, C., Laurier, E. & **Perry, M.** (2012) The moving family car, media and new interactions. New Interaction Orders, New Mobile Publics Workshop, Lancaster, April 13-14.
- Engström, A. and **Perry, M.** (2011) Liveness' in live TV: production, experience and future design. *Workshop at ACM CHI 2011*, Vancouver, BC, Canada.
- Önnevall, E., Juhlin, O. and **Perry, M.** (2010). TV watching at sports bars as social interaction. *Designing for crowds workshop, Pervasive'10 Conference*, Helsinki
- Kanis, M., **Perry, M.** and Brinkman, W-P. (2008) Positive Expressive Technologies for Mental Wellness. *ACM CHI'08 Workshop: 'Technology in Mental Health'*, 2008.
- Perry, M.** (2006) On waiting and killing time: *doing* hanging around. 'Why Wait?' workshop, Bartlett School of Architecture, UCL, London, 27-28 August.
- Perry, M.**, Rachovides, D., Taylor, A.S. and Swan, L. (2006) Playfully situated messaging in the home: appropriation of messaging resources in entertainment. *ACM CHI Workshop: 'Entertainment media at home: looking at the social aspects of use'*, 2006.
- Perry, M.** and Rachovides, D. (2006) At home with the on_message@home system. *ACM CHI Workshop: 'IT@Home: Unravelling Complexities of Networked Devices in the Home'*, 2006.
- Perry, M.**, O'Hara, K., Spinelli, G. and Sharpe, B. (2003) The role of space in socially distributed cognition: some issues for cognitive engineering. Proceedings of the 25th

Annual meeting of the cognitive science society (Cogsci 2003), Boston, USA, 31 July - 2 August, 916-921. <https://escholarship.org/uc/item/9b38c1j5>

Brodie, J., Chattratchart, J., **Perry, M.** and Scane, R. (2003) How age can inform the future design of the mobile phone experience. *10th International Conference on Human-Computer Interaction*, Crete, Greece.

Brodie, J. and **Perry, M.** (2002) Do we need a table? Mobile collaboration at the tabletop in public spaces. *CSCW'02 Workshop – Co-located Tabletop Collaboration: Technologies and Directions*.

Spinelli, G., Brodie, J. and **Perry, M.** (2002) Using distributed cognition and contextual design to analyse and represent collaborative activities. *CSCW'02 Workshop – Analyzing Collaborative Activity: Representing field research for understanding collaboration*.

Brown, B. and **Perry, M.** (2001) Of maps and guidebooks: designing geographical technologies. *ACM Siggroup Bulletin*, 22 (3), p. 28-32

Perry, M., O'Hara, K., Sellen, A. Harper, R. & Brown, B.A.T. (2001) Research alert - Dealing with mobility. *ACM Interactions: November/December 2001*, 9-11. NY: ACM Press.

Dowdall, A. and **Perry, M.** (2001) The Millennium Home: domestic technology to support independent-living older people. *1st Equator IRC Workshop on Ubiquitous Computing in Domestic Environments*, Nottingham, Sept 13-14.

Rajani, R. and **Perry, M.** (2000) Medical Work as Practised: implications for the design of telemedicine and medical information systems. *SIHI (Southern Institute for Health Informatics) 3rd Annual Conference*, 14th September 2000, University of Portsmouth, UK.

O'Hara, K., **Perry, M.**, Sellen, A. and Brown, B.A.T. (1999) Managing Information on the Move: A study of the information needs of mobile professionals. *Hewlett Packard Technical Report (HPL-1999-123)*.

Perry, M.J. (1997) Distributed cognition and computer supported collaborative design: the organisation of work in construction engineering. *PhD Thesis, Brunel University, UK*.

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Perry, M.J. (1995) Cognitive Artefacts and Collaborative Design. IEE Colloquium: 'Design systems with users in mind: the role of cognitive artefacts'. *IEE Computing and control division (C5, Human-computer interaction)*, Digest no. 95/231.

Perry, M. (1995) Artefacts in collaborative design. *Conference supplement to the fourth European Conference on Computer-Supported Cooperative Work, September 10-14, Stockholm, Sweden*. Eds. Sundblad, Tollmar, Reignier, Fahlén & Forsyth, p. 37-38.

Frohlich, D. and **Perry, M.J.** (1995) The paperful office paradox. *Hewlett Packard Technical Report (HPL-94-20)*.

Perry, M.J. (1993) The cognitive functions of paper. *MSc Thesis, UWC Cardiff, UK*.

Invited external talks

Richmond Blockchain Group (2019) Public talk. Digital Fiat and The Future of Money.

Government Blockchain Association, Rise, London (2018) Panel member. National Cryptocurrencies and Central Bank Digital Currencies.

Cabinet Office, Whitehall, UK (2018) 'Sterling on the Digital Ledger: opportunities, challenges and potential solutions'. UK Gov Distributed Ledger Technology Community of Interest.

Montreal, Canada (2018) Invited journal paper talk: 'Moneywork: Practices of Use and Social Interaction around Digital and Analog Money'. ACM CHI 2018.

MobileLife, Stockholm University (2014) Invited Keynote: 'Ordinary interaction around local, digital and mixed media currency exchange: managing fungible, social and material transactions'. The Future of Money Symposium, Sweden.

LSE, Department of Management (2014) Invited panel discussant: 'Publishing and early career planning'. 10th SST Open Research Forum.

UCL, Interaction Centre (2013) Seminar: 'AutoMedia: family life, interaction and media use in the car'.

Aarhus University, Center for Semiotics (2013). Invited plenary speaker. Winter Symposium ('Extended Problem Solving'). Denmark.

University of Limerick, Ireland, Interaction Design Centre (2011) 'Work around - practices around technology, space and the ever-changing nature of organisational life'. Invited keynote: The Nomadic Work/Life International Seminar Series IV.

Surrey University, Digital Worlds Research Centre (2011) Seminar: 'User-generated video production: mobile, interacting, live and online'.

Birmingham University, Advanced Interaction Group (2010) Seminar: 'Producing live TV: interaction, collaboration and mobile technology in real-time video-based media'.

Freiburg University, Germany, FRIAS (2010) 'Mediated multi-stream media production: making sense of sense-making in distributed and multi-participant professional video production', Panel Member, Video studies of conversational aspects of video activities.

Nottingham University, Mixed Reality Lab (2010) Seminar: 'Making live TV together'.

Swansea University, Future Interaction Technology Laboratory (2010) Seminar: 'Ethnography and interaction analysis: trash and TV'.

Open University, Human Centred Computing Group (2010) Seminar: 'Proximity-sensitive interaction'.

Bath University, HCI Group (2010) Seminar: 'Producing live TV together'.

Bristol University, Graphic and Interaction Group (2009) Seminar: 'Designing interactive proximity-sensitive services'.

Distributed Thinking Symposium (2008) Invited paper: 'Making use of things to think with: the mobilisation of social and physical resources in enabling distributed cognition', University of Hertfordshire.

Dell Computers, commercial product launch (2008) Panel discussant on the future of mobile computing: 'Digital Nomads'. Altitude, London.

Microsoft Research, Cambridge (2008) Invited discussant: 'Lean interaction: the collaborative production of live televised sport'. Workshop on 'Video Editing'.

The Mobile Life Centre, SICS, Stockholm University, Sweden (2007) Seminar: 'Designing Proximity-Sensitive Services'.

City University London, Centre for HCI Design (2007) Seminar: 'Socially distributed cognition, artefacts and organisations'.

Glasgow University, EPSRC MATCH Project meeting (2006) Seminar: 'The Millennium Homes experience'.

Bartlett School of Architecture, UCL (2006) Invited discussant: 'On waiting and killing time: doing hanging around', discussing urban waiting behaviour and technologies for waiting.

Microsoft Research, Cambridge (2006) Invited participant: 'Display-based messaging at home'. Create, Play and Learn Workshop, discussing findings supporting 'ludic' computing.

Department of Geography, Edinburgh University (2005) Invited discussant: 'Passengers', discussing mobility in transport systems.

Computing Department, Lancaster University (2005) Departmental seminar: 'Display based messaging in the home'.

IT University (Göteborg and Chalmers University), Stockholm, Sweden (2005) 'Opponent' in public discussion of PhD Thesis: 'Enhanced Social Interaction in Traffic'.

Department for Transport (2005) Invited discussant: 'Travel Time Use'. Hosted and sponsored by the DfT and the Centre for Transport & Society (UWE, Bristol).

Napier University, Edinburgh (2005) Invited paper: 'Reproducing place', at the Design strategies for non-place workshop. AHRB/EPSRC cluster, Designing for the 21st Century.

Mosaic Group (EU network project) meeting, Rome (2005) 'Mobilising work', discussing issues of socio-cognitive co-ordination in mobile work practice, and asking the theoretical question: how is work made mobile?

Saltsa Institute, Sweden (2004) 'Virtually connected, practically mobile: mobile technology and mobile work', examining the theoretical and practical implications arising from recent research activities into 'mobile virtual work'.

Department of Computing, University of Bath (2003) HCI Research Group seminar: 'On being mobile: life, work, travel and technology', discussing the interaction between context, technology and mobile work.

Interactive Institute, Stockholm, Sweden (2003) Invited discussant and speaker at the 2nd Conference on Movement in the City, speaking on methodology and data analysis for mobile technology research.

Department of Computing, Imperial College London (2003) Seminar: 'Dealing with mobility: some implications for mobile and ubiquitous technology'.

Glasgow University, GIST Group (2002) Seminar: 'Distributed Cognition and its application in HCI and CSCW'.

Symbian Ltd., London. (2001) Invited speaker series: 'Distributed and Mobile Work', discussing mCommerce and mobile work.